Bit Tree Project Recovery

For my resubmitted code I changed my decompress method. Apparently, in my original submission, I never implemented BitInputStream or BitOutputStream. So one of the things that I changed was implementing those classes. So originally I was traversing through the files but never wrote to a file, and there was nothing to be compared to. Now I changed my code to traverse through the encoded file, and write to another file the decoded bits. I also didn’t include the methods of filesize and compressed fileSize, so I also wrote these methods, For inputFileSize, I parsed through my frequency map and returned a total of all the frequencies from each character. For my compressed file size, I parsed through my codeMap and returned a total of all the bits of each character multiplied by their frequencies.